## TEACHING MATH TO MLs

# Three-Read Protocol

Language Objective: I can read story problems in math.

# THREE-READ PROTOCOL: HOW-TO Before the Activity

- 1. Prepare story problems using a concept you're teaching.
- 2. Create a graphic organizer to guide students through the three different readings of the story problem.

### **During the Activity**

- 1. With one story problem, model the three-read protocol. Think aloud each step to show students how to break down story problems.
  - a. Read the problem once to understand the story
  - b. Read a second time to understand the math
  - c. Read a third time to make a plan and solve the problem
- 2. Students work in pairs to follow the protocol with a second story problem. This allows them to discuss each step.
- 3. Continue using the three-read protocol until students can do it independently.

#### **Extra Support for MLs**

During the first read, introduce the problem without numbers or the question

Show visuals to support understanding of new vocabulary

Allow students to draw pictures during the second read

#### Example: SM1

LT: I can use linear equations to solve real-life problems.

After learning about slopeintercept form, give students story problems reflecting realworld situations (total cost over time, distance traveled at a constant rate, etc.). Provide a 3-read graphic organizer and help students break down the problems before solving them.

## Helpful Links to Learn More

- Steps, protocols, and scaffolds from SupportEd
- Three-Read Protocol from San Francisco Unified School District